**Monopoly**, real-estate board game for two to eight **players**, in which the player’s goal is to remain financially solvent while forcing opponents into [bankruptcy](https://www.britannica.com/topic/bankruptcy) by **buying** and developing pieces of **property**.

Domain Model

Players -> Buying -> Property

Players -> Mortgage -> Property

Players -> Mortgage -> Bank

Bank -> Lends -> Players

Players -> Rent -> Players

Players -> Receives -> Chance Card

Players -> Receives -> Community Chest Card

Players -> Goes -> Prison

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